Worksheet 4: Closing the Gate

Name:	Date:
Answer the following questions after	ter fixing the Alice code that controls the corral gate.
1. What happens in the method	l gate.CloseGate?
2. How does the Alice program the actions of the horses?	know whether the gate is open or closed when animating
3. How does Alice program know	w whether the horses are in the corral or not?
4. In order to close the gate, what in the gatekeeper.decide_t	at needs to change in the condition of the first if statement o_close_the_gate method?