Student Handout

Program an Encrypted Message

We are going to use the Neopixels on the Circuit Playground Express to write out letters in binary once every second to send an encrypted message on top of your Ledger Project. We will use the Neopixels at 0, 1, 2, 3, and 4, as shown below.



For example, if you set A to the number 1 so that the cards read:

A =	0	0	0	0	1	= 00001
	16 card	8 card	4 card	2 card	1 card	

then here is how you would code an A on the Circuit Playground Express:

Binary Card	CPX Pin	Current State	Code
16	0	OFF	Set pixel color at 0 to off
8	1	OFF	Set pixel color at 1 to off
4	2	OFF	Set pixel color at 2 to off
2	3	OFF	Set pixel color at 3 to off
1	4	ON	Set pixel color at 4 to on

We would then create a function called "A" like this:

unct	ion	A									
set	pixe	l col	or a	t (0)	to	of	f	•)
set	pixe	l col	or a	t (1)	to	of		•	
set	pixe	l col	or a	t (2		to	of		•	
set	pixe	l col	or a	t (3)	to	of		•	
set	pixe	l col	or a	t (4		to				
con	sole	log (' A "								

You are now going to encrypt a message (like your name) by modifying the starter code. But first, we need to plan the message in code.

Write your name or the message you want to encrypt in plaintext:

Letter	Binary	Pins	Code
		0 OFF	Set pixel color at 0 to off
		1 OFF	Set pixel color at 1 to off
А	00001	2 OFF	Set pixel color at 2 to off
		3 OFF	Set pixel color at 3 to off
		4 ON	Set pixel color at 4 to on