

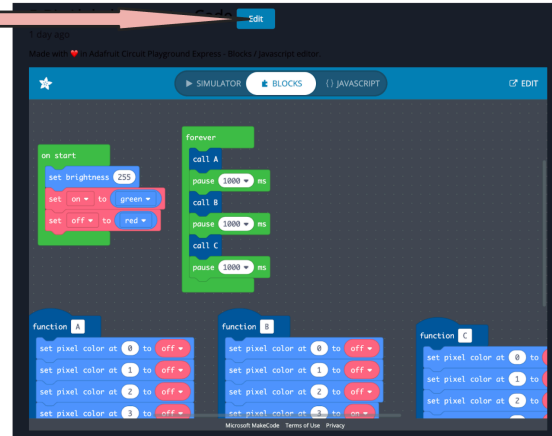
Student Handout

Starter Code Scaffold

Part 1: Setup the Starter Code

1. Click Edit. You will be able to see the code and the simulator on one screen now.

Click "Edit"

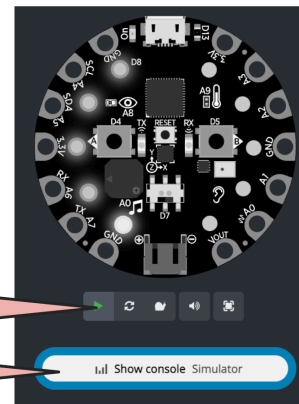


2. Click the Play button on the left side of the screen under the Circuit Playground Express image. You should see some of the lights on the simulator turn green and red.

Next, click show console simulator. You should see letters running down the screen.

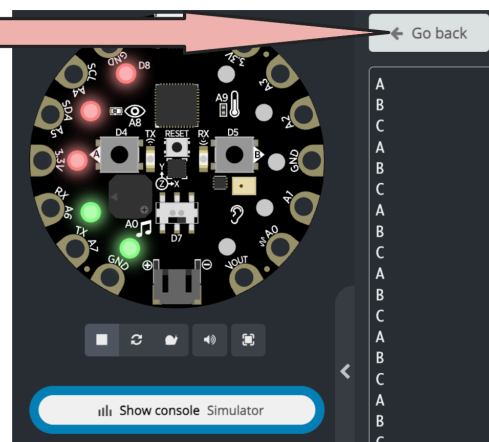
Click Play Button

Click Show console Simulator

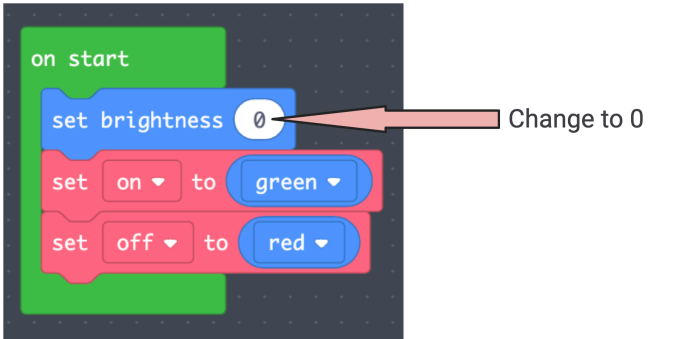
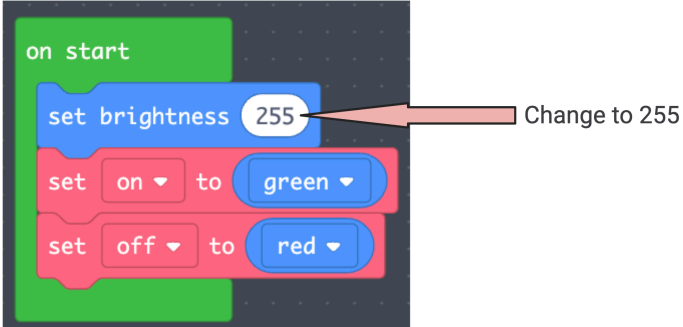


3. To go back to the code, click Go Back. You can toggle between the console simulator and the code to see what is happening as we explore the code.

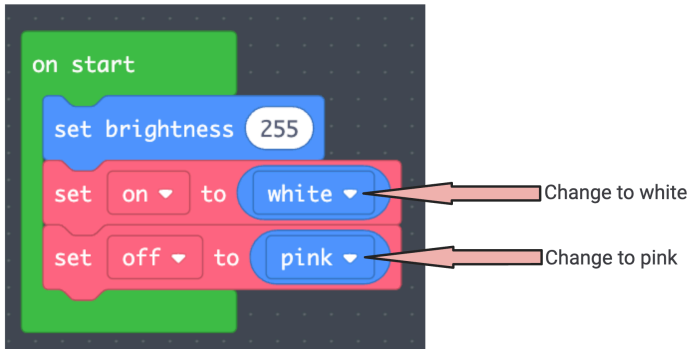
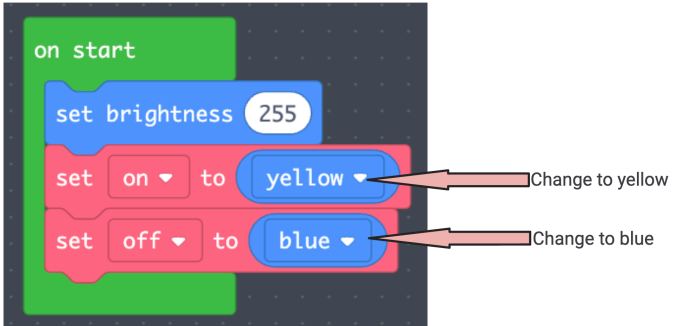
Click Go Back




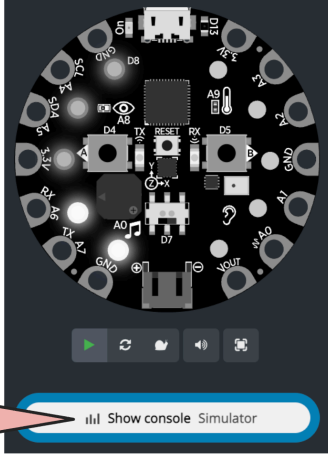
Part 2: Brightness

Code	What happened?
 <p>on start</p> <p>set brightness 0</p> <p>set on to green</p> <p>set off to red</p> <p>Change to 0</p>	
 <p>on start</p> <p>set brightness 125</p> <p>set on to green</p> <p>set off to red</p> <p>Change to 125</p>	
 <p>on start</p> <p>set brightness 255</p> <p>set on to green</p> <p>set off to red</p> <p>Change to 255</p>	

Part 3: Colors

Code	What happened?
 <p>on start</p> <p>set brightness 255</p> <p>set on to white</p> <p>set off to pink</p> <p>Change to white</p> <p>Change to pink</p>	
 <p>on start</p> <p>set brightness 255</p> <p>set on to yellow</p> <p>set off to blue</p> <p>Change to yellow</p> <p>Change to blue</p>	

Part 4: Console Log

		
<p style="text-align: center;">Change to "This is function A" Change to "I am B" Change to "Look! It's C!"</p>		
<p>Click "console log simulator" to see what gets printed out after the change.</p>	 <p style="text-align: center;">Click show console Simulator</p>	
<p>What does function "A" print?</p>	<p>What does function "B" print?</p>	<p>What does function "C" print?</p>